

Helm Chart Values für Longhorn

```
defaultSettings:
  storageMinimalAvailablePercentage: "10"
  defaultDataPath: "/mnt/longhorn-storage"
  defaultNodeSelector:
    longhorn-node: "true"
  taintToleration:
    - key: "longhorn-node"
      operator: "Equal"
      value: "true"
      effect: "NoSchedule"
  createDefaultDiskLabeledNodes: true

persistence:
  defaultClassReplicaCount: 2
  # defaultDataLocality: "best-effort"
  defaultNodeSelector:
    enabled: true
    selector: "storage"

longhornManager:
  tolerations:
    - key: "longhorn-node"
      operator: "Equal"
      value: "true"
      effect: "NoSchedule"

csi:
  # Die zentralen Controller-Komponenten können wir auf die Storage-Nodes
  legen.
  attacher:
    tolerations:
      - key: "longhorn-node"
        operator: "Equal"
        value: "true"
        effect: "NoSchedule"
    nodeSelector:
      longhorn-node: "true"
  provisioner:
    tolerations:
      - key: "longhorn-node"
        operator: "Equal"
        value: "true"
        effect: "NoSchedule"
    nodeSelector:
      longhorn-node: "true"
  resizer:
    tolerations:
```

```
- key: "longhorn-node"
  operator: "Equal"
  value: "true"
  effect: "NoSchedule"
nodeSelector:
  longhorn-node: "true"
snapshotter:
  tolerations:
  - key: "longhorn-node"
    operator: "Equal"
    value: "true"
    effect: "NoSchedule"
  nodeSelector:
    longhorn-node: "true"

longhornUI:
  replicas: 1
  tolerations:
  - key: "longhorn-node"
    operator: "Equal"
    value: "true"
    effect: "NoSchedule"
  nodeSelector:
    longhorn-node: "true"

service:
  ui:
    type: LoadBalancer

defaultSettings:
  storageMinimalAvailablePercentage: "10"
  defaultDataPath: "/mnt/longhorn-storage"
  defaultNodeSelector:
    longhorn-node: "true"

persistence:
  defaultClassReplicaCount: 2
  defaultDataLocality: "best-effort"

#longhornManager:
#  tolerations:
#    - key: "longhorn-node"
#      operator: "Equal"
#      value: "true"
#      effect: "NoSchedule"
#  nodeSelector:
#    longhorn-node: "true"

engine:
```

```
tolerations:
- key: "longhorn-node"
  operator: "Equal"
  value: "true"
  effect: "NoSchedule"
nodeSelector:
  longhorn-node: "true"

csi:
  # Die zentralen Controller-Komponenten können wir auf die Storage-Nodes
  legen.
  attacher:
    tolerations:
    - key: "longhorn-node"
      operator: "Equal"
      value: "true"
      effect: "NoSchedule"
    nodeSelector:
      longhorn-node: "true"
  provisioner:
    tolerations:
    - key: "longhorn-node"
      operator: "Equal"
      value: "true"
      effect: "NoSchedule"
    nodeSelector:
      longhorn-node: "true"
  resizer:
    tolerations:
    - key: "longhorn-node"
      operator: "Equal"
      value: "true"
      effect: "NoSchedule"
    nodeSelector:
      longhorn-node: "true"
  snapshotter:
    tolerations:
    - key: "longhorn-node"
      operator: "Equal"
      value: "true"
      effect: "NoSchedule"
    nodeSelector:
      longhorn-node: "true"

longhornUI:
  replicas: 1
  tolerations:
  - key: "longhorn-node"
    operator: "Equal"
    value: "true"
    effect: "NoSchedule"
```

nodeSelector:
longhorn-node: "true"

From:
<https://wiki.cooltux.net/> - **TuxNet DokuWiki**

Permanent link:
https://wiki.cooltux.net/doku.php?id=it-wiki:kubernetes:longhorn_helmchart_values&rev=1760510506

Last update: **2025/10/15 06:41**

